

2009-2010 CHAA Basketball Rules

I. PURPOSE

The purpose of this program is to provide recreational basketball activity for the youth of Gwinnett County. The major emphasis shall be on the fun enjoyment for boys and girls. This program is made available to facilitate the kids learning fair play, sportsmanship, and the fundamentals of basketball.

II. ELIGIBILITY AND TEAM SELECTION

1. The age groupings for both boys and girls are commonly: Coed. (5 & 6 yr.), 7-8, 9-10, 11-12, 13-14, and 15-17. Players will be placed in the appropriate age grouping based on his/her age as of August 31st of the current year. Age groupings can vary depending on enrollment.
2. **DRAFT:** Team selection will be by a draft based on skills evaluated by the Coaches and League Directors for each league. Coaches will have an equal opportunity to choose players from rounds as determined during the try-outs. Teams will be comprised of between 6 and 8 players as determined by the number of players signed up. Teams with 6 players will forfeit their third round pick. Teams with 8 players will be given an extra third round pick. Six (6) or eight (8) player teams will be designated either voluntarily or by lot, or a combination of both, whichever is decided in that league before the draft begins. A number will be selected by each Coach, which will determine the order of selection. A Coach will be able to select a child from the round being selected or one round below. At the end of each second round, a new number will be selected and the process will continue in this way until all the kid's are drafted. The Coaches child will be that Coaches selection automatically in the round in which they appear. Siblings will be drafted together unless otherwise specified by the parents. At the discretion of the Basketball Board, coaches may freeze an additional player if that player's parent will serve as an assistant coach and has agreed in advance to serve as an assistant to that coach.
3. Any player allowed to sign up after the draft will be assigned to a team at the discretion of the Basketball Director.
4. Assistant Coaches, if desired, must come from the parents of the drafted team or may be someone without a player on the team. This is at the discretion of each Coach.
5. The Basketball Director and the Board of Directors reserve the right to disapprove registration of any player or Coach, who might cause concern regarding the purpose of the program.

III. TEAM RESPONSIBILITIES

1. The Home team is responsible for providing an official score book keeper. The Visiting team is responsible for providing someone to operate the clock. **SCORE BOOK KEEPER AND CLOCK OPERATOR MUST BE AT LEAST 16 YEARS OLD.**
FAILURE TO PROVIDE THE NECESSARY SUPPORT MAY RESULT IN THE FORFEITURE OF THE GAME.
2. Each team **MUST** do the following when playing in the County school gyms:
 - (a) pick up their trash after games and practices

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- (b) make sure the clock is off and the controller is secured
- (c) sweep the floor if you are the last teams in the gym.

Good relations with the schools providing the gyms are critical to the success of the program and the responsibility of all coaches, players, and parents.

IV. UNIFORMS

1. Reversible jerseys and league shorts are required and can be purchased during registration at an additional fee. The uniforms are re-usable from one season to the next. Names may be put on the jerseys at the teams discretion. The jerseys must be worn by all players during all of their games. The matching shorts are also a required part of the uniform. In the event all or part of the uniforms are not available at the beginning of the season due to back order, the requirement can be waived for those games in which the league is responsible for the uniforms not being available.
2. No jewelry (watches, rings, bracelets, earrings, etc.) or any object (casts, non-orthodontic braces, etc.) will be allowed to be worn while playing or practicing.
3. Player, coaches, or anyone else on the floor must wear appropriate shoes with non-marking soles in all gyms.
4. All shirttails must be tucked inside the shorts while playing in a game.

V. PLAYING RULES

All games shall be played in accordance with High School rules unless otherwise specifically defined in the rules for Collins Hill Athletic Association, which are as follows:

1. Games will consist of four (4) quarters of eight (8) minutes each with a running clock. Overtime periods will be three (3) minutes each with a maximum of two (2) overtimes during regular season play. Play until there is a winner in any tournament.
2. There will be two (2) minutes between quarters and five (5) minutes between halves.
3. There will be four (4) forty-five (45) second time-outs per team per game. There will be one (1) forty-five (45) second time-out per team per overtime period. No unused time-outs will be carried over from regulation play into an overtime period. Nor will any unused time-out be carried over from one overtime period to another overtime period.
4. The clock will be a running clock and will stop only on free throws and time-outs. The clock will stop at all whistles during the last minute of the game and the last thirty (30) seconds of any overtime.
5. Teams must be ready at the beginning of each quarter and after each time-out or the referee will put the ball in play in accordance with High School rules.
6. In order to facilitate all games remaining on schedule, all teams must not stall the play of their game.
7. Each player **MUST** start a minimum of two (2) quarters and play the complete quarter, unless:
 - (a) He/she is injured or becomes ill;
 - (b) He/she has three (3) fouls and is removed at the Coach's discretion.

Failure to comply with this rule will result in a forfeit if the game is won or a forfeit

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of the following game if the game is lost. A second violation of the rule will also result in the suspension and possible dismissal of the Coach or responsible Assistant Coach. Referees have the authority to insure that this rule is complied with. Proper account of participation must be reflected in the official score book. It is the responsibility of the Coach to insure that the official score book has a correct accounting of his/her team's player participation. It is NOT the responsibility of the official score book keeper to make the coach aware that he is in violation of the player participation rule.

THERE SHALL BE NO EXCUSES TO THIS RULE.

No disciplinary action may be taken against the players for failure to come to practice or perform as expected.

8. A team may start and play the entire game with a minimum of four (4) players. In the event that one or more players foul out, the game may continue with less than four (4) players on the court if all the others are ineligible.
9. Each team must be ready to begin play within ten (10) minutes after the previous game concludes. Any team that fails to have enough eligible players' after ten (10) minutes have passed, will forfeit the game.
10. All substitutions **MUST** be made through the official score book keeper.
11. **Backcourt Pressing**

5-6 Coed	All defensive players must have one foot inside the lane.
7 - 8 yr.	No backcourt pressing allowed. During the first three quarters of the game, the defense shall not extend itself past the 3-point line (or beyond the 3-quarter court hash mark when there is not a 3-point line). During the fourth (4 th) quarter, and any overtime period, the defense may be extended to the half-court line.

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9 - 10 yr.	<p>Allowed the full fourth (4th) quarter only and any overtime period, unless the pressing team is ahead by ten (10) points.</p> <p>Pressure will be permitted in the back court at all times with only one (1) defensive player on the ball. The defense can foul, be fouled, cause a turn over, and steal the ball. The offense can have as many players in the back court as needed to reduce the amount of pressure the defensive player is using. The only time pressure is not allowed is if the defensive team is ahead by ten (10) points.</p> <p>The consequence for more than one (1) defensive player in the backcourt will be as follows:</p> <ul style="list-style-type: none">(i) first offense: warning from the official(ii) second offense: team technical.
11 - 12 yr.	<p>Allowed the full second (2nd) and fourth (4th) quarters and any overtime period, unless the pressing team is ahead by fifteen (15) points.</p> <p>Pressure will be permitted in the back court at all times with only one (1) defensive player on the ball. The defense can foul, be fouled, cause a turn over, and steal the ball. The offense can have as many players in the back court as needed to reduce the amount of pressure the defensive player is using. The only time pressure is not allowed is if the defensive team is ahead by fifteen (15) points.</p> <p>The consequence for more than one (1) defensive player in the backcourt will be as follows:</p> <ul style="list-style-type: none">(i) first offense: warning from the official(ii) second offense: team technical.
13 - 14 yr:	<p>Allowed at all times unless the pressing team is ahead by fifteen (15) points.</p>

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15yr - up	Allowed at all times unless the pressing team is ahead by twenty (20) points.
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If the offensive team, while in the backcourt, makes bad passes or loses control of the ball through no effort by the defense, the defensive team may benefit from the turn over.

In the event that any age groups must be combined, it will be the decision of the League Director with concurrence from the Basketball Director as to which rules apply.

12. In the 6-10 age groups, a liberal five (5) second lane violation will apply. The lane will be defined as starting at the bottom of the free throw circle. The rule may not be strictly enforced if the violation is not affecting the outcome of the game. This will be at the discretion of the referee.
13. Basketball sizes will be as follows:

AGE GROUP	BASKETBALL SIZE
5-6 Coed	27.5
7 - 8 Girls	27.5
7 - 8 / 9-10 Boys	28.5
9 and up Girls	28.5
11 and up Boys	29.5

In all cases when a leather or simulated leather ball is available, it shall be used during games. A rubber practice ball shall be used in the absence of a leather ball.

As concerns basketball size: In the event that any age groups must be combined, it will be the decision of the League Director with concurrence from the Basketball Director as to which rules apply.

14. Basket heights will be as follows:

AGE GROUP	BASKET HEIGHTS
Coeds	Eight feet (8')
7 - 8	Eight and half feet (8.5')
9 and up	Ten feet (10')

As concerns basket heights: In the event that any age groups must be combined, it will be the decision of the League Director with concurrence from the Basketball Director as to which rules apply.

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15. A 3-point shot will count where an official High School 3 point line is part of the facility. Obviously, no 3-point shots will be recorded in any facility not equipped with proper 3-point markings.
16. Free throw line distances will be:

AGE GROUP	DISTANCE
Coeds	Ten feet (10')
7 - 10	Twelve feet (12')
11 - 18	Fifteen feet (15')

VI. PROTESTS:

1. Protests must be submitted in writing within twenty-four (24) hours of the game in question to a member of the Basketball Board. Only protests involving rules and regulations will be considered. Protests of referee's judgment calls will not be considered. The Basketball Board at the next scheduled meeting will act upon protests
2. A twenty-five dollar (\$25.00) fee will be charged for all protests. The fee will be refunded if the protest is upheld.

VII. TECHNICAL FOULS AND EJECTIONS:

1. Technical Fouls: All technical fouls must be reported to the Director of Basketball within forty-eight (48) hours of the incident.
2. Ejections: the officials must submit a written report to the Director of Basketball within forty-eight (48) hours of an ejection. As stated in the by-laws of Collins Hill Athletic Association:
 - a. If a manager, assistant coach or player is ejected from a game, they should be suspended for the next regularly scheduled game.
 - b. If a manager, assistant coach, or player is ejected from two games in the same season, they should be suspended for the remainder of the year.
 - c. After either one of the above infractions, the person(s) involved, umpires, and head umpires meet with that particular sport board to review said violations and a determination is made at that time whether suspension should be upheld.

VIII. GENERAL CONDUCT

1. There shall be **NO SMOKING OR USE OF ANY TOBACCO PRODUCTS** in the gyms or immediately outside the gym in the path of those entering or leaving the gyms.
2. **NO FOOD OR DRINK WILL BE ALLOWED IN THE GYMS, EXCEPT FOR SQUEEZE BOTTLES OF WATER FOR THE PLAYERS.** No container (glass, can, etc.) other than plastic **WILL** be allowed. This includes drinks after the game unless taken outside of the gym.
3. Rowdy behavior, profane language, intentional physical battery or abuse, or displays of unsportsmanlike conduct will not be tolerated from players, coaches, parents or fans. Referees have the authority to suspend or terminate any game due to persistent or

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extreme behavior problems. Continued display of this type of behavior by any individual will result in expulsion from the program.

4. The CHAA Disciplinary Process will be invoked as necessary for violations or complaints.
5. No one (including coaches and teams) is allowed upstairs at the Lawrenceville Middle School gym.
6. NO balls will be allowed in the gyms during games other than the GAME BALLS provided by the association.
7. NO PRACTICE SHOOTING/PLAYING BY OTHER THAN ACTIVE TEAMS WILL BE ALLOWED. IF VIOLATORS PERSIST, THEY WILL BE INVITED TO LEAVE THE GYM.

IX. SCHEDULING

1. Schedules will be set by the Basketball Director and the Basketball Board. No games may be changed without their prior consent.
2. Games and practices are canceled if school is canceled for inclement conditions.

X. MISCELLANEOUS

1. The Basketball Board may opt to establish a gate charge at games or tournaments. If so, there is no charge for coaches, players, scorekeepers or admission collectors.
2. In the event a gate charge occurs, it will be the responsibility of the home team to provide someone to work the gate.
3. The Basketball Board may elect to furnish a neutral scorekeeper and/or clock operator.

XI. COUNTY GYM MONITOR RESPONSIBILITIES

1. Open the gyms promptly.
2. Inform the appropriate coach of any misconduct observed by players, or anyone else in the gym regarding the gym, that he/she should take care of.
3. Contact the League Director if the Coach refuses to act.

XII. CHAA GYM MONITOR RESPONSIBILITIES

1. Be there on time to meet the county employee who is opening the gym. Stay until the county employee arrives to lock the gym.
2. Inform anyone performing any acts of misconduct that that type of conduct is not allowed.
3. Inform the appropriate coach of any misconduct observed by players, or anyone else in the gym regarding the gym, that he/she should take care of.
4. Contact the League Director if the Coach refuses to act.

XIII. REFEREE'S RESPONSIBILITIES

1. Manage the *games* in a professional manner.

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2. Take a moment to explain infractions when it is obvious that the player doesn't understand what happened. It will not slow the game too much.
3. Referees will report all technical fouls, expulsions, game suspensions, and game terminations to the Basketball Director not later than the following day after the occurrence. They can then fill a written report to the Basketball Board within forty-eight (48) hours of the occurrence.
4. THEY WILL ENFORCE ALL LOCAL LEAGUE RULES OF CHAA.

XIV. COACHES RESPONSIBILITIES

1. Stay at the gym until after players have been picked up.
2. Ensure that the appropriate warm-ups are done prior to the game or practice.
3. Teach fundamentals and good-sportsmanship.
4. Demonstrate good sportsmanship.
5. Begin practices promptly.
6. Ensure all team members and parents during practices and games exhibit the appropriate behavior.
7. Prepare your team for losing as well as winning.
8. ENSURE THAT EVERY PLAYER FULFILLS PLAYER PARTICIPATION RULE.
9. LAST TEAMS secure scoreboard, controller to the scoreboard, sweep floors and pick up trash.

XV. TEAM MEMBERS RESPONSIBILITIES

1. Be present for all practices and games.
2. Inform your coach if you will not be able to attend.
3. Pay attention to your coach during practices and games.
4. Treat teammates and other players with respect.
5. Clean up your mess.

XVI. PARENTS RESPONSIBILITIES

1. Inform your coach if you will not be around for practices or games, and how he/she will be able to reach you.
2. Pick up your child(ren) promptly.
3. Encourage your children to be at all practices and games.
4. Teach and encourage your child to exhibit sportsman-like conduct.
5. Prepare your child(ren) for losing as well as winning.